

CORRELATOR3D DISTRIBUTED PROCESSING EXAMPLE

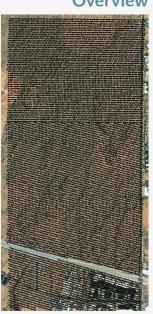
Using multiple PCs to speed-up the completion of large projects

Project Characteristics

12,000 Sony RX1 (42 MP) Images GSD (0.60 inches / 1.5 cm) VTOL Fixed-Wing Drone

PCs with Intel i7, GPU NVIDIA GeForce RTX 3060, SSD, and 16 GB RAM

Overview



DSM



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Processing Times

	1PC	2 PCs
Aerotriangulation	04h38m07s	02h18m43s
DSM / Point Cloud Generation	09h15m55s	04h36m22s
Orthorectification	01h53m12s	00h56m01s
Mosaic	02h42m32s	02h42m32s
Total	19 hours	10 hours

Summary

Speed increase from using 2 PCs

1.9 x

12,000 images @ 42
MP processed in under

_ 10 hrs

Time savings

9 hrs

Benefits of Distributed Processsing



Significantly accelerate processing speed



Deliver larger projects faster



Profit from the computing power available on your network

