CORRELATOR3D VERSION 6.5

NEW FEATURES:

- **EO Conversion:** a new tool (ConvertEO.exe) has been added to facilate integration through the C3D command line interface. (Current Release - Version 6.5.7)
- **Picture-in-Picture 3D Viewing:** Correlator3D™ now features picture-in-picture (PiP) 3D viewing capability. (Version 6.5.0)
- **AMD Radeon™ GPU Support:** Correlator3D™ now supports AMD Radeon™ GPUs. (Version 6.5.0)

BUG FIXES:

- Datum shifts were not computed properly for some projection systems. (Current Release - Version 6.5.7)
- Various bug fixes. (Current Release - Version 6.5.7)
- Problem with Sentinel RTE installation was fixed. (Current Release - Version 6.5.6)
- Performance issues with floating licenses over a VPN were fixed. (Version 6.5.5)
- The trial license now supports cameras up to 50 megapixels. (Version 6.5.4)
- Tie point extraction could be unexpectedly long for some larger projects. (Version 6.5.3)
- Flight lines were not rendered properly in 3D for some projects. (Version 6.5.2)
- Problems related to DEM editing and updating of data were fixed. (Version 6.5.1)
- Some older GPUs were not supported. (Version 6.5.1)